

## **DISC THREE**

### **Balamb Garden and Edea's House**

- Gate or 3F:
  - Take Zell and Irvine
  - Switch Zell and Irvine
- Cid dialogue-skip
- Edea, until "I ask for your support, young SeeDs"
- 1F Rinoa in infirmary

### **Dragon Dream Opening**

- Junction screen:
  - Zell to Kiros
  - Quistis to Ward
- Dragon: Mash triangle, hold square

### **Menu Before Dragon**

- Junction Kiros:
  - Ifrit (Auto-Atk)
  - Item
  - Str+20%, Str+40%
- Spam potions on Laguna

### **White SeeD Ship**

- Gate or 3F, party: Zell and Irvine
- Letter from Edea
- Fly Garden north, clockwise round small island to ship
- Talk to leader again

### **To Esthar**

- Rinoa in infirmary
- Talk to Edea, party: Zell and Selphie
- Abaddon: Elixir (don't target self)

### **Final Dream**

- Junction screen:
  - Quistis to Kiros
  - Zell to Ward
- Right guard, left guard, moomba, prisoner, moomba

### **Menu After First Guard Fight**

- Junction Laguna: Initiative
- Junction Ward:
  - Ifrit (Auto-Atk)
  - Item
  - Str+20%, 40%
- Switch Laguna and Ward

### **Rescue Ellone in Dream**

- Weapons Magazine #1 in lower-left upon reentering prison
- Controls on right side of screen unlock

### **Esthar**

- South, then right out of palace
- Right to chair, walk out, bottom right, down to exit
- Car rental:
  - First left
  - Gentle bend right
  - First right
  - Follow coast, turn 80 degrees right before Pandora lab

### **Lunar Gate**

- 2nd option to go into space
- Trust Zell to escort Matron (2nd option)
  - Space party: Irvine
- Pandora party:
  - Take Quistis
  - Exchange Squall and Quistis

### **To Odine's Lab**

- Drive:
  - Left of first ramp
  - Get on the 2nd ramp, turn left
  - Get off at intersection with red road
- Left to Odine's Lab, talk to Odine

### **LPI Shopping**

- Sort items before shopping
- Cheryl's (lower right): Rosetta Stone
- Rin-rin's (upper left):
  - Sell Elem Attacks, magazines
  - Amnesia Greens
  - Str-J x 2
  - HP-J x 3
  - Spr-J x 2
- Cloud's (upper right):
  - 11 Hi-potions
  - Rest of money for Fire Ammo
- South, north (behind stairs), west to contact (15:00 - 12:00)

### **LPI Menu**

- Items:
  - Amnesia Greens on Cerberus' Hit-J
  - Str Up: Squall
  - HP-J: Shiva, Siren, Diablos
  - Str-J: Quezacotl, Siren
  - Spr-J: Ifrit, Diablos
  - Rosetta Stone: Pandemona
- Magic: Waters from Quistis to Selphie
- GF Learning:
  - Ifrit: Ammo-RF
  - Diablos: HP+20%
  - Pandemona: Str+20%
  - All others: nothing
- Abilities:
  - Card Mod: Tonberry, Cerberus
  - Tool RF: Force Armlet, Fury Fragments
  - Time Mag-RF: Black Holes and Lightweights to everyone
  - F Mag-RF: Wizard Stones to Quistis
- Junction Zell
  - Remove Quezacotl, Shiva, Siren, Pandemona (Auto-Atk)
  - Magic, Item Darkside
- Junction Quistis
  - Pandemona (Auto-Atk)
  - Initiative
- Junction Squall, Irvine, Selphie
  - One GF each (Auto-Atk)
  - Item (+Magic for Selphie)
- Battle speed to lowest
- Switch Quistis and Squall
- Items:
  - Heal Squall
  - Battle items: Hero, Megalixir, Aura Stones, Mega Potions, Elixirs, Shell Stones

### **Lunatic Pandora**

- Quistis attacks blue guard, Zell red
- Elevator on left

### **Lunar Base**

- Text skip on first door
- Medical area, to stasis (south from stasis)
- North to control, panel next to Irvine
- Upstairs: talk to Ellone
- Get hit, backtrack, back to hit-screen again (wait a second on hit screen)
- Control room: get hit, panel
- Upstairs, side room:
  - Dialogue, then space suit
  - Float still until "Sorceress Ultimecia" appears
- Control room: Piet then Ellone
- No need to mash when Rinoa floating in space (5:30); triangle in space

### **Clearing the Ragnarok**

- Down stairs, kill purple
- North through door (avoid), left, kill purple
- Left, open door (don't go through), kill green
- Right twice, south (avoid), right door, kill green
- South then left door, kill red
- Left twice, south, kill red
- South (run around falling red), kill yellow
- North twice, left, kill yellow

### **Rescuing Rinoa**

- Left twice to sitting room
- Fly NE (peninsula in middle of Esthar) to memorial
- Fly to orphanage

### **Menu Outside Orphanage**

- Battle speed to half
- Switch:
  - Party: Irvine, Rinoa
  - Switch Squall and Zell
  - Switch Zell and Irvine
- Ammo RF:
  - Running Fire
  - Chef's Knife

### **Meet Laguna**

- Switch party: Irvine, Selphie
- Esthar airstation: tower west of palace (west coast)
- Out of airstation: north twice, east, into palace
- West through halls to Laguna
- Skip Oidine's explanation (9 text boxes after Oidine moves to Selphie)
  - Warning: ▲ does not work with Oidine

### **Lunatic Pandora**

- South of memorial peninsula: Zell takes off, flies back into it
- Fujin and Raijin: flame shot (4 shots)
- Next room: north then left
- Straight through blue tube, elevator down
- One left (green elevator)

### **Menu Before Mobile Type 8**

- Item: Str Up on Irvine
- GF Learning: Pandemona: Str+40%

### **Mobile Type 8**

- Aura Irvine
- Demolition Ammo

### **Menu After Mobile Type 8**

- GF Learning: Diablos: HP+40%
- Ammo Refine: Laser Cannon

### **Seifer**

- AP Ammo (2 shots)