South Park: Stick of Truth Any% Speed Run Guide

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The game has not been out for long, and the route is likely to change substantially in the coming months, so this guide is subject to many changes over time. I hope this guide serves as a launch pad for new runners and new ideas!

Glossary of Terms:

D = Douchebag (New Kid)

B = Butters

S = Stan

K = Kyle

FIRE = Dragon’s Breath

DUST = Dust of Dreams

NORMAL = Regular hits with weapon (A)

POWER = Power hits with weapon (X)

SHOOT = Using range weapon, usually outside of battle

SHOOT POWER = Using range weapon in battle, and using power shot (X)

LIGHTNING = Hammer of Storms

Additional Notes: Blocking is only explicitly referenced in this guide during the beginning of the game where it is required to get past certain battles. A basic rule of thumb regarding blocking for the rest of the game: Always block projectiles, always block if the partner is getting attacked, but typically do not block if Douchebag is being hit by a melee attack. Counters waste time.

For most of the game, you cannot buffer your movement during load screens. If you try to run and hold a direction during a load screen, when the loading is finished, your character will either stand in place or get locked walking (not running) in one direction, regardless of direction you are holding, until you let go of your control stick. You must learn to time when you start running.

Cutscene skips are a major time saver, and also cannot be buffered. You must learn the timing for when you can start holding B.

This guide was written from the perspective of someone using a 360 controller. I hope it is not too much trouble to adjust if you are using a PS3 controller or a keyboard and mouse.

READY… GO!

Home

* Leave

Help Butters

Go to Cartman’s House

* Go to backyard

Kupa Keep

* Talk to Scott Malkinson
* Talk to Cartman
* Pick Mage
* Talk to Clyde, buy Magic Wand, equip Magic Wand
* FIGHT Clyde
	+ NORMAL x2, POWER, BLOCK x1, FIRE, BLOCK x2, FIRE
* Exit tent
* Go right, FIGHT
	+ BLOCK x1, USE potion, BLOCK x2 > COUNTER, ATTACK x2, POWER (bottom)
* Go down, FIGHT
	+ BLOCK x1, NORMAL, SHOOT (back), FIRE (front)
* Go upper left, FIGHT
	+ NORMAL x2 (top), NORMAL x2 (bottom), POWER (bottom), BLOCK x1 > COUNTER, POWER (bottom)
* Talk to Scott Malkinson, buy Kris Dagger
* Exit Kupa Keep
* Talk to Cartman’s Mom
* Exit Cartman’s House

Go left

Talk to Dougie

Go left

Activate FAST TRAVEL, equip Kris Dagger

Go left

FIGHT

* B: HEALING TOUCH (D), ATTACK (bottom left)
* D: EXAMINE D, USE Cure Potion, NORMAL x4 (top left)
* B: LIGHTNING (back row)
* D: POWER (top left)

Go left

Talk to Kelly Gardner (pink shirt)

Go left

Visit Craig’s House (1010, Brown)

Go left

Activate FAST TRAVEL

Go left

Go up at intersection

Go right at police station

Go up towards City Sushi and Tower of Peace

Go left at City Sushi

Enter Jimbo’s Guns

* BUY Gas Mask
* Exit Jimbo’s Guns

Go right

Go down at City Sushi

Go right at intersection

Ignore girls, keep going right

Activate FAST TRAVEL, enter Post Office

* Pick up Mr. Slave’s package behind the counter, next to the chest
* Exit Post Office

Go right

Talk to Mrs. Biggle (orange blouse, sitting on bench)

Go right

Talk to Officer Barbrady

Go right

Activate FAST TRAVEL, Go up towards movie theatre

Equip Gas Mask, level up FIRE, pick Pyromaniac perk

Keep going up, then left towards Dark Meadows, activate FAST TRAVEL

Speak to Security Guard, FIGHT

* D: DUST
* B: ATTACK
* D: POWER
* B: ATTACK
* D: POWER

Enter Dark Meadows, visit Token’s House

Exit Dark Meadows, go right

Go down towards movie theatre

Go right at movie theatre, enter Tweek Bros. Coffee

* Buy as many Speed Potions as you can (5)
* Enter Employees Only door, talk to Tweek
* Exit Tweek Bros. Coffee

Go right, activate FAST TRAVEL point, keep going right

Go down at Bum Shop

Go left, enter Mr. Slave’s house (red, long)

* Talk to Mr. Slave
* Exit Mr. Slave’s house

Go left

Go down at park

Destroy snowman, talk to Francis

Go right

Visit Kenny’s House

Enter Kenny’s Garage

* SHOOT nearest meth head, FIGHT
	+ D: USE Speed Potion, POWER (bottom), FIRE (top right)
	+ B: LIGHTNING (back row)
	+ B: ATTACK (front)
	+ D: FIRE (front)
* Go up ladder, hit hanging plank, walk over plank, collect Tweek’s Special Delivery, walk down mattress, turn off propane, exit Kenny’s Garage

Use FAST TRAVEL, go to U-Stor-It

Go left, enter Tweek Bros. Coffee

* Enter Employees Only door, deliver quest item
* Exit Tweek Bros. Coffee

Go right

Use FAST TRAVEL, go to Kupa Keep

* Go right, learn DRAGON SHOUT
* Use FAST TRAVEL, go to purple and dark teal house near the community center
* Go left, knock over Grill, DRAGON SHOUT the flames, LOOT chest
* Ge left to the school, approach school window
* SWITCH to Kenny, enter school

South Park Elementary

* Hit the hall monitor, FIGHT
	+ D: FIRE
* Enter right double door
* DRAGON SHOUT right barrier
* Go right, up, left
* Go left, run past ginger kid
* COMMAND Kenny to distract hall monitor and open the gate
* SWITCH to Butters, level up FIRE
* SHOOT the “Bull-etins” board immediately, hit one of the two ginger kids, FIGHT
	+ D: FIRE (top)
	+ B: LIGHTENING
* Collect the Brass Key
* Go left, then up to the Faculty Only door, open the Faculty Only door
* SHOOT the ashtray hanging over the fireworks
* SHOOT the stack of books next to the coffee maker once one of the ginger kids runs towards it
* DRAGON SHOUT the open flames from the burning cardboard box
* Hit the right table to destroy it, COMMAND Butters to heal the injured kid, Collect the Silver Key
* Exit Faculty Only room
* Go right
* Open Counselor’s door
* SHOOT the Gold Key, collect the Gold Key
* Go right, open double door leading to the Cafeteria, FIGHT
	+ D: USE Speed Potion, FIRE (boss), POWER (boss)
	+ B: LIGHTNING (boss)
	+ D: POWER (boss)
	+ B: ATTACK (boss)
* LOOT boss, open the door to the cafeteria

Use FAST TRAVEL, go to Kupa Keep

* Talk to Cartman
* Go right, learn CUP
* Talk to Scott Malkinson, buy as many speed potions as possible, buy Club of Smiting
* Equip Club of Smiting, Enhance Mage’s Robe of Might with Duelist’s Patch and Bubble Gum Wrapper, Level up FIRE
* Exit Kupa Keep

Inn of the Giggling Donkey

* Go left, down, right, down, left (go to bottom left of the screen by maneuvering around obstacles)
* FIGHT
	+ D: USE Speed Potion, POWER (left), POWER (middle)
	+ B: ATTACK (weak)
	+ D: POWER (right)
* CUP the lantern to the right, SHOOT the window, CUP the candle to the right, CUP the lantern that falls and shatters after Craig walks by it, COMMAND Butters to heal Craig, go left to collect Bottle Cap, go up stairs to the door, hit Craig as he is unlocking the door, open the door
* SHOOT the overhead lamp, hit one of the two remaining elves, FIGHT
	+ D: FIRE (top)
* COMMAND Butters to heal Cartman
* CUP the candle by the shield to walk by the nails, SHOOT the lantern by the door, CUP the lantern by the door, go through the first barrier after Token destroys it, destroy the second barrier by hitting it, hit the closest elf, FIGHT
	+ SUMMON Mr. Slave (bottom)
* Go upstairs
* Open the left door
* SHOOT the top shelf, SHOOT the overhead lamp, hit the right table leg, walk up the table to the dresser, SHOOT the wall decoration, climb the wall decoration, go right, hit the debris, activate the zipline, free Kenny, exit the room
* Re-enter room, exit room, COMMAND Kenny to distract elf in the attic
* SWITCH to Butters, level up FIRE, pick Brain Food perk
* Climb ladder into the attic
* CUP the candle on the bottom of the screen, SHOOT the shelf holding the chest, enter the new hole in the attic, FIGHT
	+ D: USE Speed Potion, FIRE (middle rat), FIRE
	+ B: HEALING TOUCH (D), ATTACK
	+ Mash to avoid falling asleep
	+ D: USE Speed Potion, POWER, FIRE
	+ D: USE Speed Potion, FIRE, POWER
* Talk to Cartman, return to Kupa Keep

Exit Kupa Keep, exit Cartman’s House

Go left, enter Home

Go upstairs

Enter right door, go to bed

Alien Spaceship

* Mash out of probe, mash out of probe again
* PROBE upper right wall, teleport to the bottom of the screen, exit room
* Equip armor, helmet, and gloves
* Go right, SHOOT the open power line, PROBE right, teleport right, hit one of the aliens, FIGHT
	+ D: FIRE (bottom)
* Go right, PROBE left elevator control panel, enter elevator
* PROBE middle, teleport to the bottom platform, PROBE middle platform, teleport to the bottom corridor, run right past the guards, activate control panel
* B A > B A A
* PROBE middle of corridor, teleport to bottom platform, PROBE middle platform , teleport to middle platform, PROBE middle platform, teleport to top platform, PROBE upper left, teleport to the top corridor close to the device on the right that is on fire, CUP the device that is on fire, run past the device once the lasers disappear, activate the control panel to the right of the device, run left past the device again before the lasers return, keep going left to activate another control panel
* Intentionally fail, intentionally fail, intentionally fail, A A
* Go right, PROBE nearest device, teleport to top platform, PROBE middle platform, teleport left near the elevator, SHOOT the overhead broken TV, SHOOT the exposed power line after the TV falls, SHOOT the last remaining alien, hit the alien, FIGHT
	+ D: FIRE, POWER
* Activate the left control panel, run right, enter the elevator
* Go left, enter the left door
* Activate control panel near Randy, Y X Y Y > Y X Y Y A > Y X Y Y A B
* Collect White Power Crystal to the left, exit room
* Go left to the elevator, insert White Power Crystal into the open slot, PROBE elevator control panel, enter elevator, go up towards the cockpit, FIGHT
	+ D: USE Speed Potion, NORMAL x2 (Defense Matrix), NORMAL x2 (Defense Matrix)
	+ D: USE Speed Potion, FIRE (bottom), FIRE (bottom)
	+ D: USE Speed Potion, FIRE (top), FIRE (top)

Exit room, go downstairs, exit house

Go left, use FAST TRAVEL, go to school

Enter the back of the school from the right fence door, talk to the goth kids

Exit the back of the school, use FAST TRAVEL, go to U-Stor-It

Go right, talk to Hobo, buy Goth Hat, Goth Clothes, and Goth Gloves

Go left, enter Tweek Bros. Coffee, buy 10 Tweek Bros. Dark Roasts, buy as many Speed Potions as possible, exit store

Go with Elves

Activate FAST TRAVEL, use FAST TRAVEL, go to Tower of Peace

Go left, hit the 5th graders that are left of Jimbo’s Guns, FIGHT

* D: USE Speed Potion, FIRE (left), FIRE (bottom right)

Collect Cigarettes

Go right, use FAST TRAVEL, go to school

Enter back of school, equip goth cap, goth clothes, and goth gloves

Exit back of school, go right towards Community Center, enter Community Center

Go up to try and place the sign on the table, then go right and enter the bathroom

Learn SNEAKY SQUEEKER, exit community center

Run right, up towards police station, right at police station, up towards City Sushi, right at City Sushi, up towards the big crowd

Use SNEAKY SQUEEKER to distract the guards, run past the guards, enter Taco Bell Construction Site

Taco Bell Construction Site

* Run up, PROBE the roof before the guard can touch you, teleport to the roof, enter the air vent, FIGHT
	+ D: FIRE
	+ S: ATTACK
* Run up, enter room, collect Recording Device, exit room
* LOOT left SWAT guard, LOOT Nazi Zombie, exit building
* Run down, avoid enemies

Run left, down, left, down, left

Enter Community Center

Give Recording Device to Randy

Speak to Mr. Mackey, buy Weightlifting Patch, exit building

Run left, enter back of school

Speak to goth kids, goth serve them

Go left, exit back of school

Use FAST TRAVEL, go to Elven Kingdom

Talk to Kyle

Climb to the top of the tree on the left, call allies

Siege of South Park Elementary

* Go right, enter back of the school
* COMMAND Jimmy to activate accessible entrance, enter door
* Go left, open door
* Go right behind the counter, open closet to collect Chef’s Old PO Box, go left behind the counter, go down to get out
* Go left, hit the air vent barrier, enter the air vent, go left, hit the other air vent barrier, CUP the closest torch to the left, run left and open the door before getting hit
* Upgrade Fire Wand with Chef’s Skewer, equip SWAT Helmet, replace Bubble Gum Wrapper with Weightlifting Patch on armor, equip Pentagram Patch on Mage’s Ring of Protection, select Mauler perk, SWITCH to Stan
* Go left, SHOOT sprinkler on the ceiling, CUP the torch, hit the barrier, go left, open door to the Basement
* Go left down the stairs, FIGHT
	+ D: USE Speed Potion, FIRE (middle), FIRE (top), FIRE (bottom), POWER (middle)
* Go right, enter door
* Go up ladder, SHOOT the red valve, go down ladder, hit the pipe to the right, hit the wood blocking the way to the generator, open the fence door to the generator, pull the generator lever
* Go right, run past enemies, go up stairs, enter door at the top of the stairs
* Go right, enter double doors on the right
* PROBE upper left of the top floor, teleport to the top floor
* Go right, slide down
* Go down, get close to the barrier, SNEAKY SQUEEKER to get the four enemies closer to the barrier, CUP the open flame when the flaming catapult lights up the barrier
* Go up the stairs to the double door, activate the right catapult, open the double door
* FIGHT
	+ D: USE Speed Potion, FIRE, FIRE
	+ S: USE Speed Potion, ATTACK, ATTACK
* Go up stairs, go left, go down to the Fourth Grade door, open the Fourth Grade door
* Hit either Cartman or Kyle (makes no difference), FIGHT
	+ D: USE Speed Potion, FIRE, FIRE
	+ Mash

Go right, enter Home

Run up stairs, enter room (door closest to stairs)

Go to bed

Gnome Infestation

* FIGHT
	+ D: USE Speed Potion, FIRE (top left), FIRE (top right)
* FIGHT
	+ D: USE Speed Potion, FIRE (bottom left), FIRE (bottom right)
* Equip SWAT Helmet, Mage’s Robe of Might, Mage’s Ring of Protection
* Go left, run past rat, keep going left
* Climb up wire, SHOOT the crack in the pipe overhead, go right, climb the wire next to the broken wire
* SHOOT the crack in the wood overhead, climb down wire, CUP the open flame
* Run into the hole in the wood to the right, SNEAKY SQUEEKER in front of the rat to the right, run past the rats, climb the wire, enter the light switch
* Run right, FIGHT
	+ D: FIRE (left), FIRE (top right)
* Go right, climb down wire, FIGHT
	+ D: FIRE
	+ Block x1
	+ D: USE Speed Potion, FIRE, FIRE

Go left, exit room

Go right down stairs, talk to Mom, exit Home

Go left, SHRINK next to Jimmy’s house (purple with the blasted open door), collect Witch Gloves, go right, FAST TRAVEL, go to Elven Kingdom

Talk to Chris Donnely

Go left to use FAST TRAVEL, go to Post Office

Run left, hit the 6th grade girl bullies, FIGHT

* D: FIRE (left), FIRE (bottom right)

Talk to Annie, go see the girls

Go right, enter Post Office

Go right, open PO Box closest to the screen, collect items, exit Post Office

Use FAST TRAVEL, go to Photo Dojo/Playground

Go right, speak to girl on bench, FIGHT

* D: FIRE

Go left, use FAST TRAVEL, go to Post Office

Go left, talk to Annie, go see the girls

Mash through makeover

Enter Unplanned Parenthood

Unplanned Parenthood

* Go right, talk to receptionist, go right, enter door
* Go right, open door with the green light on top next to the janitor cart
* Mash
* Go right, collect Surgical Gloves, Surgical Clothes, and Surgical Cap from the yellow wheelie table, go left, exit the room
* Go left, open Records Room door
* Go up, open file box with the yellow label
* SHRINK, go up, enter air vent
* SHOOT the pipe over the rats, run down and underneath the rats as the firing occurs
* Go right, SHOOT the pipe over the gnomes, wait a split second, hit the glass and then hit the fetus (all gnomes should be killed)
* Open the yellow bag under the three dead gnomes, collect Master Razor
* Go right, hit the power cords, CUP the burning cords, go right, climb the ladder
* Go left, talk to Randy
* Christmas tiiiiime is once a yeeeeeear
* Go up, open the door
* Switch to Kyle, take Chef’s Skewer off of Fire Wand, equip Master Razor, upgrade Master Razor with Chef’s Skewer, equip SWAT Helmet, equip Mage’s Robe, take Pentagram Patch off of Mage’s Ring, equip Witch Gloves, upgrade Witch Gloves with Pentagram Patch, pick Apprentice perk
* SHRINK, climb the gauze, climb the drawers, SHOOT the air vent cover, SHOOT the two rats, climb the air vent cover, run past the two rats, enter the left air vent
* Go right, enter room from the air vent
* PROBE device near the dead soldiers, teleport to upper right crack in the wall, activate red valve, PROBE device near the dead soldiers, teleport to the upper left broken pipe, go left, SHOOT the wires holding the dangling overhead lights, PROBE device near the dead soldiers, teleport to the ground
* Go left, CUP the burning gatling gun, go left, hit a nazi fetus, FIGHT
	+ D: FIRE (front middle), FIRE (back middle)
* Go left, open door, FIGHT
	+ D: USE Speed Potion, FIRE (top), FIRE (top)
	+ K: IKE
* Go left, exit building

Go left, keep going left until Annie is reached, talk to Annie, go see the girls

Go right, use FAST TRAVEL, go to Elven Forest, talk to Kyle

Use FAST TRAVEL, go to Photo Dojo/Park

Go left, enter Photo Dojo

Talk to photographer at the counter, go right, enter door to Photo Studio

Step in front of the green screen, change outfit, remove shirt, remove pants, FIGHT

* D: FIRE
* K: ATTACK

Equip Mage’s Cap, Enhance Mage’s Cap with Iron Skewers, equip Mage’s Robe, equip Witch Gloves

Go left, exit Photo Studio, exit building

Go right, use FAST TRAVEL, go to U-Stor-It

Go right, DRAGON SHOUT the pack of rats, go right into the Lost Forest

Go up 4 times

Go up, speak to the border guard, enter Canada

Kingdom of Canada

* Go up, enter Ottawa
* Go up, enter castle
* Go up, speak with the Prince of Canada
* Go right, go down, obtain photos, exit the building
* Go down
* Go left, enter Winnipeg
* Go up, talk to the man behind the big table
* Go right, go up, hit the dire bear, FIGHT
	+ D: FIRE (middle)
* Go left, talk to man behind the big table again, go down, talk to the shop keeper, sell Wand of Wizarding and Holy Hammer of Smiting, buy Dire Bear Claw Keychain, exit Winnipeg
* Go right, go down, enter Ottawa
* Go up, enter castle
* Go up, speak with Prince of Canada
* Go down, exit Ottawa
* Go left, go up, enter Banff
* Go up, CUP the Bishop, FIGHT
	+ D: USE Speed Potion, FIRE, FIRE
* Take dire pig testicles
* SWITCH to Butters
* Go down, exit Banff
* Go right, enter Ottawa
* Go up, enter castle, go up, speak with Prince of Canada, go down, exit Ottawa
* Go left, go down, enter Vancouver
* Go left, go up, speak with the Duke of Vancouver
* Go down, go right at the port, go down, enter Terrance and Phillip’s house
* Wait for them to stop talking, DRAGON SHOUT, wait for them to stop talking, CUP, wait for them to stop talking, SNEAKY SQUEEKER
* Learn NAGASAKI
* Go left, go up, go left at the port, go up, go right, exit Vancouver
* Go right, go up into the cave north of Ottawa
* Go up to the stairs near the entrance, NAGASAKI the rock barrier, walk slightly up and to the left so that the Minister starts talking, exit the cave once he says “OK”
* Go down, exit Canada

Go down, enter the Lost Forest

Go down 3 times

DRAGON SHOUT to scatter the pack of rats, go down, go left, talk to Bum Shopkeeper, buy 5 Large Health Potions, use FAST TRAVEL, go to Post Office

Go left, speak with Annie, go see the girls, exit building

Go left, use FAST TRAVEL, go to Elven Kingdom

Speak with Kyle

Clyde’s Fortress

* Use NAGASAKI on the first gargoyle to the right
* SWITCH to Butters, COMMAND Butters to heal Wendy
* NAGASAKI the second gargoyle
* Go right, SHRINK, PROBE the upper right, teleport behind the right corner, enter hole in the wall behind the right corner
* Go up, run past rat, enter pipe
* Climb pipe, go left, run past the 2 cyclops, climb left ladder
* SHOOT the hanging tire on the right, SNEAKY SQUEEKER the nazi kids and cats towards the lamp, CUP the lamp
* Hit the right barrier, hit the nazi zombie, FIGHT
	+ D: FIRE (top)
* Hit the right leg of the platform, NAGASAKI the platform, climb the ladder
* Go right, NAGASAKI the right tower, activate the right crank
* SHRINK, enter the slightly raised gate
* Upgrade the Master Razor with Dire Bear Claw Keychain, pick Growing Boy perk, SWITCH to Kyle
* NAGASAKI the right sealed off entrance to let Ike in, CUP the fire that Ike starts
* SHOOT the lantern that Stan throws in front of the left sealed off entrance, CUP the flame to let Stan in
* Wait for Craig to finish winding the crank, FIGHT
	+ D: USE Dark Roast, FIRE, FIRE
	+ K: ATTACK
* Climb ladder, go up, perform Mr. Slave Skip
* Mr. Slave Skip: Open door, immediately run left after opening door, skip cutscene, skip credits, continue game from game over screen, go left out of the room
* Go left to Clyde’s Throne Room, FIGHT
	+ D: USE Dark Roast, FIRE, FIRE
	+ K: ATTACK
	+ D: USE Dark Roast, FIRE, FIRE
	+ K: ATTACK
	+ Flick right trigger to finish the fight
	+ If D gets grossed out during the fight, use FIRE or POWER (if out of PP)
* Unskippable cutscene. Make a sandwich, write poetry, twiddle your thumbs, etc.
* Equip Master Razor, Upgrade Mage’s Robe by replacing Duelist’s Patch with Superhero Patch, equip Witch Gloves, use a small mana potion, SWITCH to Butters
* Go left, keep going left through the store, FIGHT
	+ D: USE Dark Roast, FIRE, FIRE
	+ B: ATTACK (weak)
	+ D: FIRE
* FIGHT
	+ D: USE Dark Roast, FIRE, FIRE
	+ B: HEALING TOUCH, ATTACK (if still conscious, repeat until he is knocked out)
	+ D: FIRE
* FIGHT
	+ D: FIRE
	+ D: USE Large Heal Potion, FIRE
* FIGHT
	+ USE Large Heal Potion, FIRE
	+ USE Large Heal Potion, FIRE
	+ After 3rd knockout, use DRAGON SHOUT (weak)

Speak

GAME OVER YEEEEEEEEEEEEAH!